

# Participatory Budgeting: A Survey

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Dagstuhl Seminar “Algorithms for Participatory Democracy”

July 2022

# What is Participatory Budgeting (PB)?

## Origins

- ▶ **Most generally:** Letting citizens have a say how government spends its money.
- ▶ Emerged in 1990s in Brasil, then spread through South America. Most commonly via **discussion** and **deliberation** in neighborhood plenary meetings.
- ▶ Used on level of **cities**, **schools**, **housing complexes**.
- ▶ Most common citation: Cabannes (2004) who never mentions the possibility of voting over projects.

TODO: Find a better citation.

Yves Cabannes. "Participatory budgeting: a significant contribution to participatory democracy". In: *Environment and Urbanization* 16.1 (2004), pp. 27–46

# What is Participatory Budgeting (PB)?

## Current PB in Europe and North America

1. City government/parliament designates fixed budget for PB
2. Residents are invited to submit project proposals
3. City officials decide if projects are in scope, suggest changes, merge similar proposal, shortlist projects
4. Residents vote over projects (approval, online and/or paper)
5. Greedily take projects with highest score until budget runs out
6. City officials oversee implementation

Haris Aziz and Nisarg Shah. "Participatory Budgeting: Models and Approaches".  
In: *Pathways between Social Science and Computational Social Science: Theories, Methods and Interpretations*. Ed. by T. Rudas and P. Gábor. Springer, 2020

# Some PB Implementations

City	Years	Budget	Method
 Madrid	2018–19	EUR 100m	Knapsack votes, city+district
 Madrid	2022	EUR 50m	Knapsack votes, city+district
 Barcelona	2021	EUR 30m	Knapsack votes, 2 districts
 Paris	2016–19	EUR 100m	4-approval, city+district
 Paris	2021–22	EUR 75m	Majority judgment, unit cost
 Lyon	2022	EUR 12.5m	10-approval
 Strasbourg	2021	EUR 2m	Distribute 5 points to projects
 Cambridge MA	2015–22	USD 1m	5-approval
 Warsaw	2016–19	PLN 65m	Knapsack votes, city+district
 Warsaw	2020–22	PLN 85m	10-approval, 15-approval district
 Częstochowa	2022	PLN 10m	Distribute 10 points to projects
 Gdansk	2022	PLN 20m	Distribute 5 points to projects
 Krakow	2022	PLN 28m	Rank 3 projects, Borda scores

Method for data collection: think of random large cities, google “name participatory budgeting”, include if used recently and uses voting

PLN: divide by 4 to get EUR/USD; divide only by 3 to adjust for purchasing power

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Order by  
Vote length  

Country  
All countries 

Number of votes

Number of projects

Budget (in millions)

Average vote length

Vote type  
Any 

Search...

Select all      591 PBs found      [DOWNLOAD SELECTED](#)

Poland Warszawa 2019 Ursynów 

Description	# votes	# projects	Budget	Vote type	Vote length
District PB in Warsaw, Ursynów	7,684	58	2,000,000	approval	13.0608

Poland Warszawa 2018 Ursynów Wysoki Północny 

Description	# votes	# projects	Budget	Vote type	Vote length
Local PB in Warsaw, Ursynów   Ursynów Wysoki Północny	5,201	62	2,700,000	approval	11.6764

Poland Warszawa 2022 Ursynów 

Description	# votes	# projects	Budget	Vote type	Vote length
District PB in Warsaw, Ursynów	6,672	107	5,614,510	approval	11.586

Dariusz Stolicki, Stanislaw Szufa, and Nimrod Talmon. “Pabulib: A Participatory Budgeting Library”. In: *arXiv:2012.06539* (2020)

# Basic Model

- ▶ Let  $N = \{1, \dots, n\}$  be the set of **voters**.
- ▶ Let  $C = \{c_1, \dots, c_m\}$  be the set of **projects**.
- ▶ Each project  $c_j$  has a **cost**:  $\text{cost}(c_j) \geq 0$ .
  - ▶ For  $T \subseteq C$ , write  $\text{cost}(T) = \sum_{c \in T} \text{cost}(c)$ .
- ▶ Budget limit  $B \geq 0$ .
- ▶ An **outcome** is a set  $W \subseteq C$  that is affordable:  $\text{cost}(W) \leq B$ .
- ▶ **Additive utilities**: each voter  $i \in N$  has utilities  $u_i(c) \geq 0$  for all the projects  $c \in C$ , and the utility of a set of projects is the sum  $u_i(T) = \sum_{c \in T} u_i(c)$ .

Could be enriched with additional feasibility constraints, negative utilities, non-additive utilities, ...

- ▶ If  $\text{cost}(c) = 1$  for all  $c \in C$ , and  $B \in \mathbb{N}$ , we are in the **unit cost** case  $\rightarrow$  committee elections

# Approval Ballots

In almost all implementations, **approval ballots** are used.

## — Ballot Paper —

Total available budget: € 3 000 000.

*Approve up to 4 projects.*

- |  |   |
|--|---|
| <input checked="" type="checkbox"/> Extension of the Public Library<br>Cost: € 200 000 | <input type="checkbox"/> Additional Public Toilets<br>Cost: € 340 000                       |
| <input type="checkbox"/> Photovoltaic Panels on City Buildings<br>Cost: € 150 000      | <input type="checkbox"/> Digital White Boards in Classrooms<br>Cost: € 250 000              |
| <input checked="" type="checkbox"/> Bicycle Racks on Main Street<br>Cost: € 20 000     | <input type="checkbox"/> Improve Accessibility of Town Hall<br>Cost: € 600 000              |
| <input type="checkbox"/> Sports Equipment in the Park<br>Cost: € 15 000                | <input checked="" type="checkbox"/> Beautiful Night Lighting of Town Hall<br>Cost: € 40 000 |
| <input type="checkbox"/> Renovate Fountain in Market Square<br>Cost: € 65 000          | <input type="checkbox"/> Resurface Broad Street<br>Cost: € 205 000                          |

# Approval Ballots

- ▶ An **approval set** of voter  $i$  is a subset  $A_i \subseteq C$  of projects.
- ▶ The **approval utilities** induced by  $A_i$  are

$$u_i(c) = \begin{cases} 1 & \text{if } c \in A_i, \\ 0 & \text{if } c \notin A_i. \end{cases}$$

- ▶  $u_i(W) = |W \cap A_i|$ , the **number** of selected approved projects.

*Problem:* Doesn't distinguish between cheap and expensive projects.

- ▶ The **cost utilities** induced by  $A_i$  are

$$u_i(c) = \begin{cases} \text{cost}(c) & \text{if } c \in A_i, \\ 0 & \text{if } c \notin A_i. \end{cases}$$

- ▶  $u_i(W) = \text{cost}(W \cap A_i)$ , the **spending** on approved projects.

*Problem:* A project becomes more attractive if it is less efficient.

# Utilitarian Approval Methods

- ▶ Maximize approval utilities
  - ▶ Optimum Knapsack: Select  $W$  maximizing  $\sum_{i \in N} |A_i \cap W|$ .
  - ▶ Greedy: Go through projects in order of approval score divided by cost, fund if possible else skip.
- ▶ Maximize cost utilities
  - ▶ Optimum: Select  $W$  maximizing  $\sum_{i \in N} \text{cost}(A_i \cap W)$ .
  - ▶ Greedy: Go through projects in order of approval score, fund if possible else skip. ← this is the one used in practice!

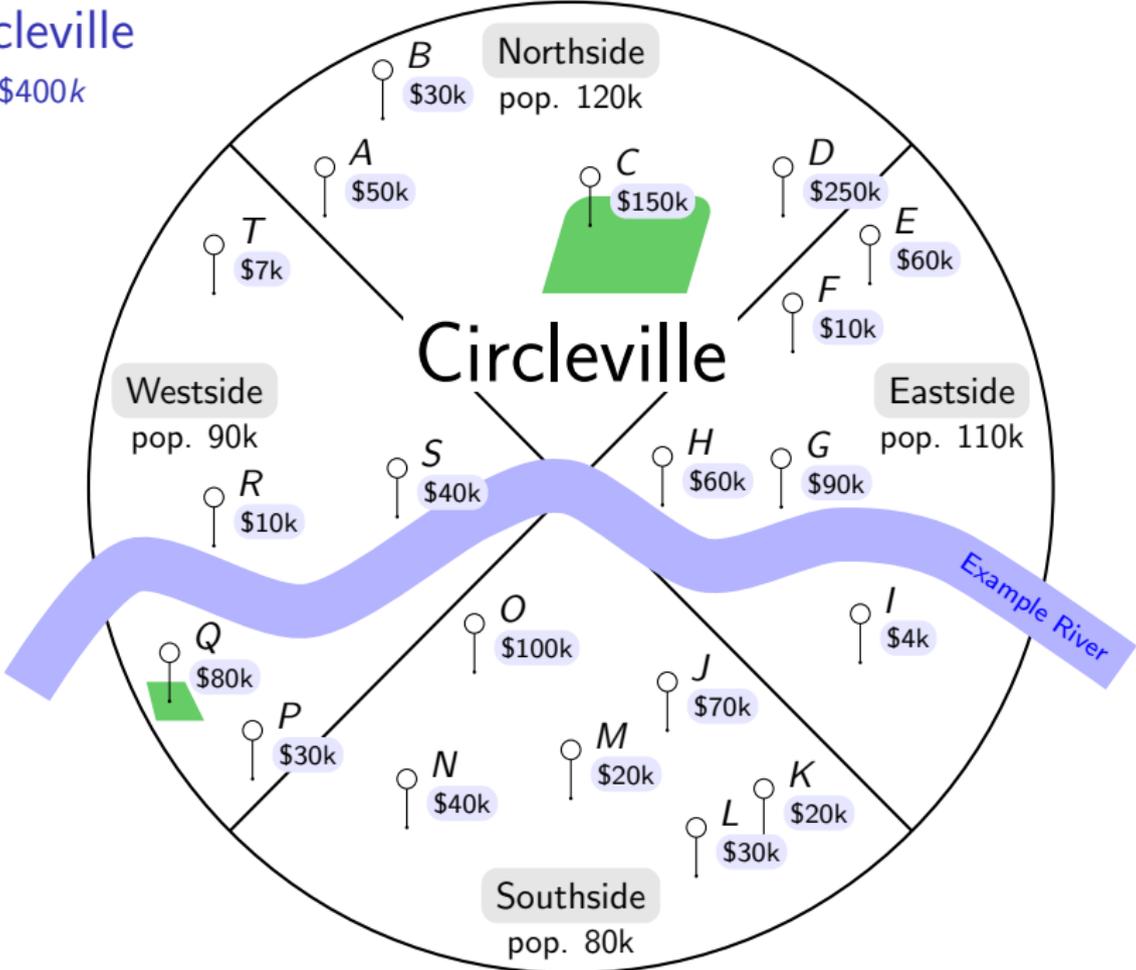
Nimrod Talmon and Piotr Faliszewski. “A framework for approval-based budgeting methods”. In: *Proceedings of the 33rd AAAI Conference on Artificial Intelligence (AAAI)*. 2019, pp. 2181–2188

Ashish Goel et al. “Knapsack Voting for Participatory Budgeting”. In: *ACM Transactions on Economics and Computation* 7.2 (2019), 8:1–8:27

Federica Ceron, Stéphane Gonzalez, and Adriana Navarro-Ramos. “Axiomatic characterizations of the knapsack and greedy participatory budgeting methods”. In: (2022). Working Paper

# Circleville

$B = \$400k$



# What to do about districts?

- ▶ Almost all cities pre-divide the budget among districts (proportional to population) to hold separate **district elections**
- ▶ Voters are allowed to choose 1 district and vote only there
  - ▶ In Gdansk can vote on all projects
  - ▶ Some cities allow you to vote in 2 districts
  - ▶ Often there is also an election for global projects
- ▶ **Problem:** underfund projects of interest to several districts

D. Ellis Hershkowitz et al. "District-fair participatory budgeting". In: *Proceedings of the 35th AAAI Conference on Artificial Intelligence*. 2021, pp. 5464–5471

- ▶ **Possible solution:** Allow voters to vote globally. Run virtual district elections, see how much utility each district would get. Then add constraints to the global election saying that each district should get at least that much.
- ▶ **Probably better solution:** give guarantees to all groups with similar interests

# Proportionality Axioms

Let  $S \subseteq N$  be a **coalition** of voters. Let  $T \subseteq C$  be a **proposal** of projects that  $S$  can afford:  $\text{cost}(T)/B \leq |S|/|N|$ .

Let  $W$  be an outcome.

★ **JR** (Justified Representation)

If  $T = \{c\}$ ,  $u_i(c) \geq \alpha$  for all  $i \in S$ , then  $u_i(W) \geq \alpha$  for some  $i \in S$ .

★ **EJR** (Extended Justified Representation)

Let  $\alpha = \sum_{c \in T} \min_{i \in S} u_i(c)$ . Then  $u_i(W) \geq \alpha$  for some  $i \in S$ .

★ **FJR** (Full Justified Representation)

If  $u_i(T) \geq \alpha$  for all  $i \in S$ , then  $u_i(W) \geq \alpha$  for some  $i \in S$ .

★ **Core**

$u_i(W) \geq u_i(T)$  for at least one  $i \in S$ .

# Method of Equal Shares

Dominik Peters, Grzegorz Pierczyński, and Piotr Skowron. “Proportional participatory budgeting with additive utilities”. In: *Proceedings of the 35th Conference on Neural Information Processing Systems (NeurIPS)*. 2021, pp. 12726–12737

We have proposed a simple, polynomial time method that satisfies EJR for approval utilities, and EJR up to 1 project (EJR1) for any additive utilities.

- ▶ Equally split the budget between voters.
- ▶ Look for project whose approvers can pay for it.
- ▶ Buy project, and share the cost equally between its approvers.
- ▶ If there are several options, take the one where we can spread the cost most thinly.

Provisional name was “Rule X”. I call the rule “Equal Shares”.  
Extends to additive utilities.

# Method of Equal Shares

1.  $W \leftarrow \emptyset$
2. Every voter receives an equal share of the budget:  $B/n$ .
3. A project  $c \notin W$  is  $\rho$ -affordable if

$$\sum_{i \in N} \max\{\rho \cdot u_i(c), i\text{'s remaining budget}\} \geq \text{cost}(c).$$

If no project is affordable, terminate.

Otherwise let  $c$  be  $\rho$ -affordable for minimum  $\rho$ .

Add  $c$  to  $W$ .

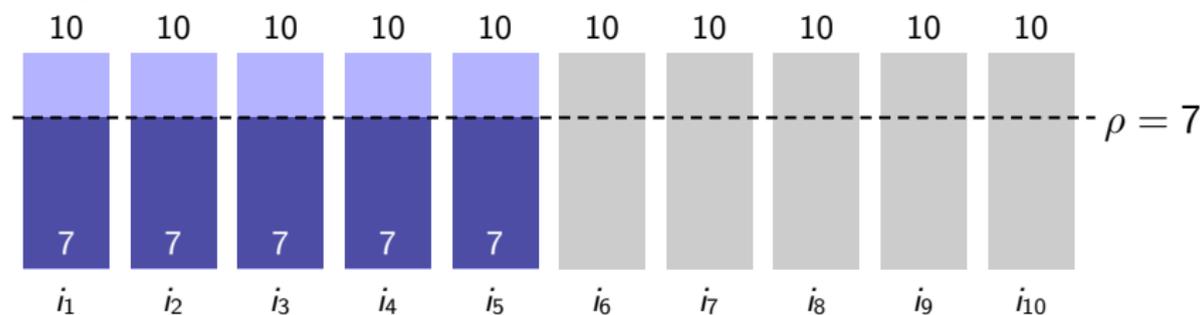
Charge every  $i \in N$  the amount  $\rho \cdot u_i(c)$  (but do not let balances go negative).

Repeat Step 3.

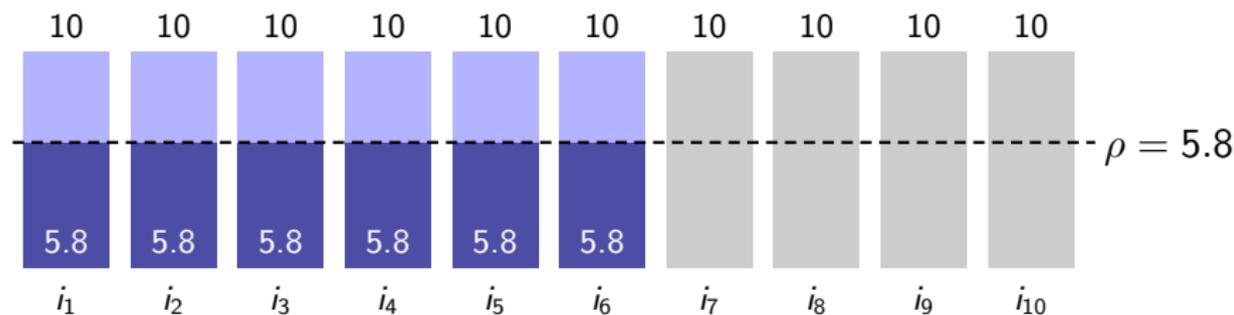
## Method of Equal Shares: More Popular is Better

Budget  $B = \$100$ , 10 voters, everyone starts with \$10.

### Project 1 with cost \$35



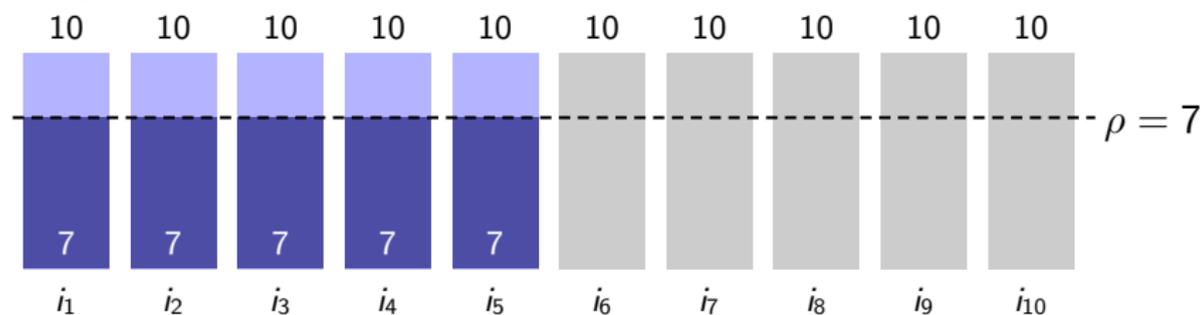
### Project 2 with cost \$35 but more approvers



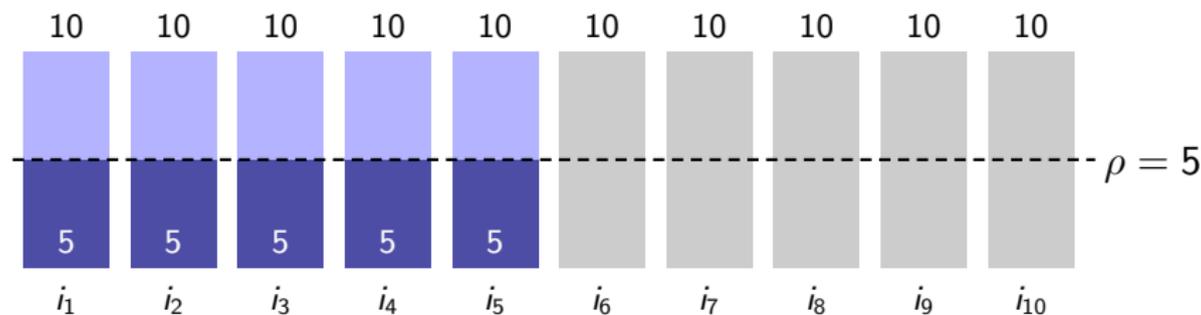
## Method of Equal Shares: Cheaper is Better

Budget  $B = \$100$ , 10 voters, everyone starts with \$10.

### Project 1 with cost \$35

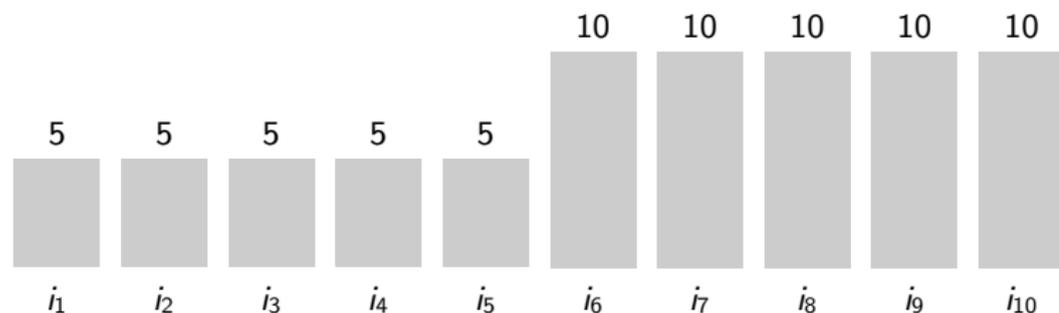


### Project 3 with cost \$25 with same approvers



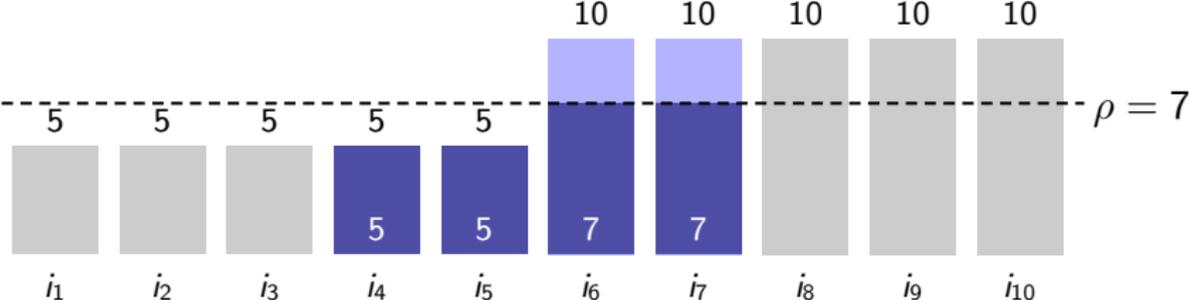
# Method of Equal Shares

Implement Project 3, so  $i_1, \dots, i_6$  each spend \$5.

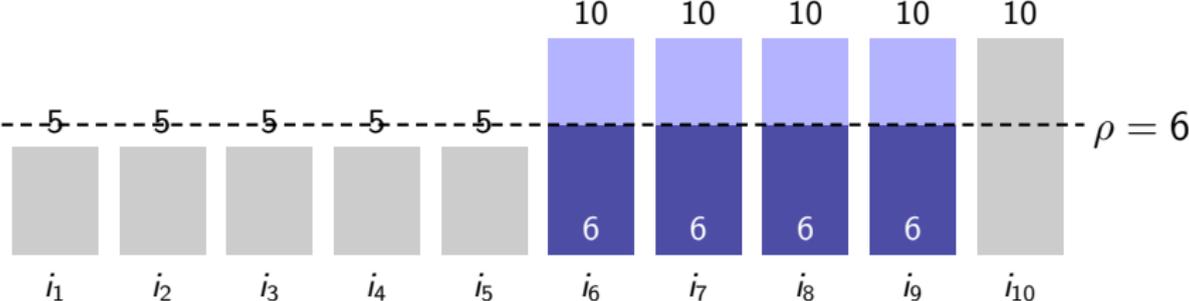


# Method of Equal Shares: Richer is Better

## Project 4 with cost \$24



## Project 5 with cost \$24 but with richer approvers



# Equal Shares satisfies EJR

## Theorem

*The outcome of Equal Shares satisfies EJR for approval utilities. For general additive utilities, it satisfies EJR up to 1 project: there is a project that once added to the outcome makes it EJR.*

- ▶ The only **natural** method known to satisfy EJR / EJR1.
- ▶ For general additive utilities, satisfying EJR is **weakly NP-hard**.
- ▶ But there is an existence proof for FJR (stronger than EJR) and so also for EJR instead of EJR1. **Greedy Cohesive Rule**
- ▶ *Proof idea:* The projects in set  $T$  offer good “bang per buck” to  $S$ . While voters have not reached their budget limit, Equal Shares always selects the projects with the best bang per buck. Consider the first agent in  $S$  whose money runs out: that agent spent his money so well that enough utility is accrued.

# Exhaustiveness

- ▶ An outcome  $W$  is **exhaustive** if for all  $c \notin W$ ,

$$\text{cost}(W) + \text{cost}(c) > B.$$

- ▶ Equal Shares is very much not exhaustive. It can spend \$0 even if there are many projects that fit into the budget!
  - ▶ “Equal Shares only tries to satisfy lower quota.”
- ▶ Can **complete** the outcome by running the method with a higher budget limit than the true one. Choose the highest limit such that the outcome fits into the actual limit.
  - ▶ This completion mimicks the behavior of the d'Hondt method.



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## Method of Equal Shares

From Wikipedia, the free encyclopedia

**The Method of Equal Shares**<sup>[1][2][3][4]</sup> (in early papers the method has been also referred to as **Rule X**,<sup>[2][3][4]</sup> but since 2022 the authors started using the name "method of equal shares"<sup>[1]</sup>) is a proportional method of counting ballots that applies to [participatory budgeting](#)<sup>[1]</sup> to [committee elections](#)<sup>[2]</sup> and to simultaneous public decisions.<sup>[5][3]</sup> It can be used, when the voters vote via [approval ballots](#), [ranked ballots](#) or [cardinal ballots](#).

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Part of the [Politics series](#)

## Electoral systems



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[Other systems and related theory](#) [\[show\]](#)

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## Other rules

- ▶ **Phragmén's Method**. Voters start with \$0 each. Give each voter \$1 per second. Once there is a project whose supporters have enough money to buy it, stop. But the project, and reset the balance of the supporters to \$0. Continue.
  - ▶ Satisfies PJR (weaker than EJR).
  - ▶ Seems pretty good in practice.
- ▶ **Thiele's Method / Proportional Approval Voting (PAV)**. Similar to maximizing Nash welfare. Works great for unit costs. Fails proportionality badly otherwise.

Maaïke Los, Zoé Christoff, and Davide Grossi. "Proportional Budget Allocations: A Systematization". In: *IJCAI 2022*. [arXiv:2203.12324](https://arxiv.org/abs/2203.12324) (2022)

Haris Aziz, Barton E. Lee, and Nimrod Talmon. "Proportionally Representative Participatory Budgeting: Axioms and Algorithms". In: *Proceedings of the 17th International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*. 2018, pp. 23–31

Dominik Peters, Grzegorz Pierczyński, and Piotr Skowron. "Proportional participatory budgeting with additive utilities". In: *Proceedings of the 35th Conference on Neural Information Processing Systems (NeurIPS)*. 2021, pp. 12726–12737

# Core Approximations

- ▶ **Open Question:** For approval utilities does there always exist a core outcome?  
For 0/1/2 utilities it can be empty, even with unit costs (Condorcet cycle).  
I don't know if people have thought about cost utilities.
- ▶ **Utility approximation**
  - ▶ “can't have a deviation  $T$  where each member of  $S$  more than doubles utility”
  - ▶ Equal Shares approximates within  $O(\log(|W|))$ .
  - ▶ Rounding fractional core: Existence of 9.27-approximation.

Dominik Peters, Grzegorz Pierczyński, and Piotr Skowron. “Proportional participatory budgeting with additive utilities”. In: *Proceedings of the 35th Conference on Neural Information Processing Systems (NeurIPS)*. 2021, pp. 12726–12737

Kamesh Munagala et al. “Approximate core for committee selection via multilinear extension and market clearing”. In: *Proceedings of the 2022 Annual ACM-SIAM Symposium on Discrete Algorithms (SODA)*. SIAM. 2022, pp. 2229–2252

Brandon Fain, Kamesh Munagala, and Nisarg Shah. “Fair Allocation of Indivisible Public Goods”. In: *Proceedings of the 19th ACM Conference on Economics and Computation (ACM-EC)*. 2018, pp. 575–592

# Core Approximations

- ▶ Entitlement approximation
  - ▶ “can’t have a deviation  $T$  that is twice cheaper than what  $S$  is allowed to deviate with”
  - ▶ equivalent: “can find a core outcome if we are allowed to overspend by a factor of 2”
  - ▶ Always exists a 32-approximation.
  - ▶ Conjecture: 2-approximation (which would be tight).

Zhihao Jiang, Kamesh Munagala, and Kangning Wang. “Approximately stable committee selection”. In: *Proceedings of the 52nd Annual ACM SIGACT Symposium on Theory of Computing*. 2020, pp. 463–472

# Strategyproofness

Dominik Peters. “Proportionality and Strategyproofness in Multiwinner Elections”. In: *Proceedings of the 17th International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*. vol. 1549–1557. 2018

Boas Kluiving et al. “Analysing irresolute multiwinner voting rules with approval ballots via sat solving”. In: *Proceedings of the 24th European Conference on Artificial Intelligence (ECAI)*. 2020, pp. 131–138

- ▶ Proportional rules must be manipulable.
- ▶ Voters can pretend to not approve popular projects.
- ▶ With unit costs, the greedy method is strategyproof. I’m not aware of a formal treatment of the PB analog.
- ▶ If we are allowed to implement the last project fractionally, knapsack voting is strategyproof under a type of cost utilities.

Ashish Goel et al. “Knapsack Voting for Participatory Budgeting”. In: *ACM Transactions on Economics and Computation* 7.2 (2019), 8:1–8:27

- ▶ Additive valuations: strategyproofness mostly impossible.

Eric Bahel and Yves Sprumont. “Strategy-proof choice with monotonic additive preferences”. In: *Games and Economic Behavior* 126 (2021), pp. 94–99

# Computational Complexity

- ▶ Utilitarian welfare maximization  $\iff$  KNAPSACK
- ▶ Maximize Nash welfare ( $\sum_{i \in N} \log(u_i(W) + 1)$ ) NP-hard, even for single-peaked / single-crossing / few voters ( $W[1]$ )
- ▶ “Chamberlin–Courant” ( $\sum_{i \in N} \max_{c \in W} u_i(c)$ ) NP-hard but easy for single-peaked / single-crossing / few voters (FPT)

Till Fluschnik et al. “Fair knapsack”. In: *Proceedings of the 33rd AAAI Conference on Artificial Intelligence (AAAI)*. 2019, pp. 1941–1948

- ▶ Hardness also often appears for utilitarian welfare when imposing additional constraints, or when allowing substitutes and complementarities.

Pallavi Jain et al. “Participatory Budgeting with Project Groups”. In: *Proceedings of the 30th International Joint Conference on Artificial Intelligence (IJCAI)*. 2021, pp. 276–282

Pallavi Jain, Nimrod Talmon, and Laurent Bulteau. “Partition aggregation for participatory budgeting”. In: *Proceedings of the 20th International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*. 2021, pp. 665–673

# Extensions I

- ▶ JR and EJR1? EJR in pseudo-polynomial time? FJR?
- ▶ **Negative votes**: Allow voters to vote against a project. Some might not want a particular project to be implemented near them. Also useful for non-PB applications of the same model, e.g. allowing downvotes.
- ▶ **“At most one of these” constraints**: Empty plot of land, many projects that could be implemented there. Equal Shares has a natural generalization but does not satisfy EJR anymore.
  - ▶ A solution would work for proportional multi-issue elections.

Piotr Skowron and Adrian Górecki. “Proportional Public Decisions”. In: *Proceedings of the 36th AAAI Conference on Artificial Intelligence*. 2022

Roy Fairstein, Reshef Meir, and Kobi Gal. “Proportional Participatory Budgeting with Substitute Projects”. In: *arXiv:2106.05360* (2021)

## Extensions II

- ▶ **Arbitrary constraints:** Allow arbitrary constraints on the collection of feasible sets. Perhaps go via judgment aggregation (JA). [And import proportionality to JA!]

Simon Rey, Ulle Endriss, and Ronald de Haan. “Designing Participatory Budgeting Mechanisms Grounded in Judgment Aggregation”. In: *Proceedings of the 17th International Conference on Principles of Knowledge Representation and Reasoning (KR)*. 2020

- ▶ **Agenda setting and shortlisting:** Very important step in PB is to decide what is the set of projects. PB officials merge projects and shortlist them (sometimes involving a citizen jury). Could be formally studied.

Simon Rey, Ulle Endriss, and Ronald de Haan. “Shortlisting Rules and Incentives in an End-to-End Model for Participatory Budgeting”. In: *Proceedings of the 30th International Joint Conference on Artificial Intelligence (IJCAI)*. 2021

## Extensions III

- ▶ **Input formats:** How to best elicit preferences? Rankings, ratings, knapsack votes, 10-approval, value for money, . . . .

Gerdus Benade et al. “Preference elicitation for participatory budgeting”. In: *Management Science* 67.5 (2021), pp. 2813–2827

Haris Aziz and Barton E. Lee. “Proportionally representative participatory budgeting with ordinal preferences”. In: *Proceedings of the 35th AAAI Conference on Artificial Intelligence (AAAI)*. 2021, pp. 5110–5118

Piotr Skowron et al. “Participatory budgeting with cumulative votes”. In: *arXiv:2009.02690* (2020)

- ▶ **Time:** PB is often repeated every year. We might want to be fair to people/groups over the long term, or we could allow people to invest or to save money for future years.

Martin Lackner, Jan Maly, and Simon Rey. “Fairness in long-term participatory budgeting”. In: *Proceedings of the 20th International Conference on Autonomous Agents and Multiagent Systems (AAMAS)*. 2021, pp. 1566–1568

## Extensions IV

- ▶ Allow for some divisible projects. Milestones.
- ▶ **Multiknapsack**. Allow for several budget constraints simultaneously, such as money and time and CO2e emissions.
- ▶ **Agent contributions**: Allow agents to add their own money to the budget.

Haris Aziz and Aditya Ganguly. “Participatory Funding Coordination: Model, Axioms and Rules”. In: *Proceedings of the 7th International Conference on Algorithmic Decision Theory (ADT)*. 2021, pp. 409–423

Jiehua Chen, Martin Lackner, and Jan Maly. “Participatory Budgeting with Donations and Diversity Constraints”. In: *Proceedings of the 36th AAAI Conference on Artificial Intelligence (AAAI)*. 2022, pp. 9323–9330